

# ORIGAMI MASTER

FEAT. BUNNIES!!

An old and revered Origami Master becomes vain after having worked on his craft for countless years: he desires to make the most lifelike origami masterpiece ever seen!



In his prayer he asks a dragon worshipped by the mountain village to grant his wish. Too late he finds out about the dragon's impish nature as he realizes his wish had been heard and taken too seriously. Not only had the dragon breathed life into his creations - he himself had been turned to paper! He now has to find the dragon to return things back to normal. However, the journey proves to be full of dangers for a man made of paper and he must use his wits to reach his destination.



CAN YOU SURVIVE AGAINST THE FORCES OF NATURE?



Origami Master is a puzzle game produced by third year 3D Animation and Visualisation students of the Helsinki Metropolia University of Applied Sciences, Finland. The project was supervised by Mr Kristian Simolin. The Unreal Engine was used in the making of the game.

[metropolia3d.posterous.com](http://metropolia3d.posterous.com)

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ORIGAMI MASTER GAME



Metropolia



ORIGAMI MASTER



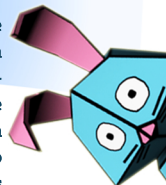
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